

2017 Rules & Regulations

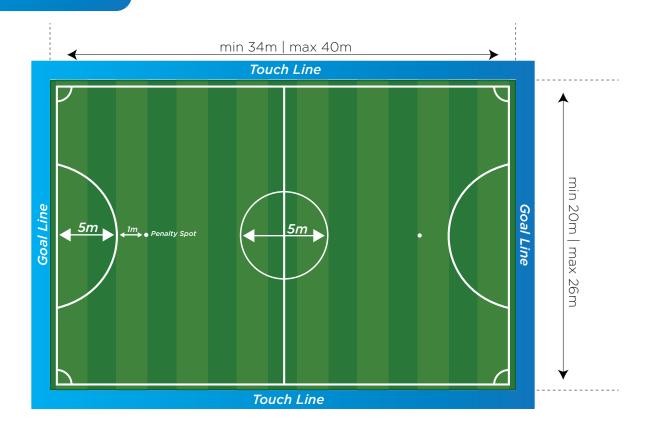




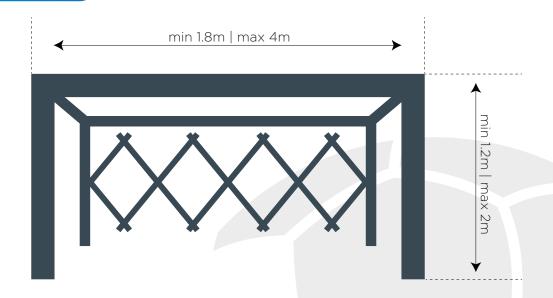
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1. The Pitch



2. The Goal





3. General Rules

- Each team can have a squad of 5 7 players.
- 5 players must be present on the pitch at any one time
- Substitutions are unlimited during any game
- A substitute can only get on to the pitch once the player he is replacing has come off
- Games will be a total of 20 minutes played in 10 minute halves with 5 minutes half time
- Any team that reports for a match any later than 5 minutes from kick off time or with less than 4 players, will forfeit the match 3-0.
- If the ball crosses the touch line, the match will restart with a kick in (no throw ins)
- If the ball crosses the goal line, the match will restart with a goalie throw or corner kick
- Football used will be size 5
- No offside rule
- While sliding is permitted, malicious use of sliding shall be penalised. This shall be adjudged solely by the referee.
- A goal can be scored from anywhere including the opposition's penalty box.
- The tournament will be played on artificial 3G turf.

4. Group Stages

- Groups will be determined based on pre selected pools with one team from each pool making up the group.
- Points will be awarded as follows: 3 points for WIN | 1 point for DRAW | 0 points for LOSS
- If teams are tied on points, the following will be used: 1. Goal Difference 2. Goals For 3. Goals Against
- If all the above are equal then winner will be determined based on Head to Head result in group stage
- If still equal, team captains will draw lots to determine 1st & 2nd position

5. Knockouts

- If a match is tied after full time, the match shall go into 5 minutes extra time
- If the match is tied after extra time, penalties shall decide the winner
- Penalty shootouts will consist of 3 kicks per team
- If tied after 3 penalties, the match shall go into sudden death
- Winner of the knockout round games will advance to the next stage



6. Set Plays

- All Free kicks will be indirect. However, if the goal is scored via a deflection (via team mate or opposition), it shall count.
- The opposition team must be 5 steps away from where the free kick is taken.
- The opposition player must remain 2 steps away for corners and kick ins.
- While taking a penalty, a player MUST have his standing foot in line with the ball. He may not take a step back to shoot. With the standing foot beside the ball, the player must kick the penalty.
- The goalkeeper cannot take a step forward while saving a penalty. He may however, take steps to either the left or the right.

7. Penalty Shootouts

- Penalty shootouts will consist of 3 kicks per team
- If tied after 3 penalties, the match shall go into sudden death
- During sudden death, if the team shooting first misses, the team shooting second must score to win.
- If the team shooting first scores, the team shooting second must score to stay alive, a miss will result in elimination
- While taking a penalty, a player MUST have his standing foot in line with the ball. He may not take a step back to shoot. With the standing foot beside the ball, the player must kick the penalty.
- The standing foot MUST not leave the ground at any point.
- The goalkeeper cannot take a step forward while saving a penalty. He may however, take steps to either

8. Goalkeepers

- Goalkeepers are allowed to go forward(outside the box) during open play.
- Goalkeepers are allowed to take penalties, free kicks, corners and kick ins.
- The Goalkeeper may use any part of his body to make a save inside the box including his hands.
- If a goalkeeper handles the ball outside the box, it shall result in a red card.
- Goalkeepers are not allowed to pick up or handle back passes. This shall result in a free kick & yellow card.
- There are no goal kicks. If a ball is kicked out for a goal kick, the goalkeeper must return the ball into play by throwing it out using either an under arm or side arm action.
- An over arm throw will result in a free kick at the edge of the box.
- While saving a penalty, the goalkeeper cannot take a step forward. However, he may take steps to either the left or the right.



9. The Referee

- The referee's decision is final. Any fouls or penalties will be awarded at the sole discretion of the referee.
- The referee reserves the right to penalise a player for aggressive behaviour or excessive arguments towards the referee.
- The referee also reserves the right to penalise coaches/LOCs/substitutes situated on the bench, including and not limited to, a red card for any of the aforementioned parties
- The referee will stop the clock during any stoppages in play meaning no games will have injury time.
- The referee may restart play using a drop ball if he is required to stop play temporarily for any extenuating circumstances

10. Yellow Cards

- A yellow card will result in a 2 minute suspension. During this period, the player must exit the field and, his team shall continue play with 4 players.
- The suspension ends after 2 minutes or if the opposition scores a goal, whichever comes first
- Two yellow cards in the same game will result in a red card. (Details can be found in red card section)
- If more than two players receive yellow cards at the same time during a game, the match will be suspended resulting in a 3-0 loss.

11. Red Cards

- A red card will result in an immediate suspension for the player who must exit the field immediately.
- The team cannot replace the player and must finish the game with only 4 players.
- The player who receives the red card will serve a 1 match ban which will result in him not being eligible for the following game as well.
- If a team receives two red cards during a game, it will result in an immediate 3-0 forfeit or the prevailing match score, whichever is higher and, the game will stop. The two players will also serve a 1 match ban for the following game.



12. National Events

- LOCs are advised to implement as many of the official rules as possible during national qualifiers and finals events.
- LOCs may vary the playing surface if they do not have access to the same playing surface as the F5WC
- The tournament can be played on any surface: grass, artificial, turf, hard court, sand etc.
- Games can be played with or without sideboards
- All participants must be atleast 16 years of age at the time of registration for the qualifier
- A player under 16 years of age is not permitted to take part in the qualifier EVEN IF said player would be 16 years of age at the time of the World Finals
- Game duration may vary during National events for a number of reasons(time, scheduling etc) but, LOCs are advised to try and implement the official match duration as much as possible
- LOCs are advised to use size 5 footballs as much as possible
- National events may take place during the time period outlined by the F5WC in the contract ONLY
- Any national event completed after the deadline will result in a disqualification for their country & team from the World Finals.